Rick van Sloten

Developer

Profile

Practitioner of 'The ICT Arts'.

I am an ambitious and fast learning team player.

Contact

+31 6 194 617 91

rick@tabuu.nl

linkedin.com/in/rickvansloten

Portfolio

tabuu.nl

github.com/tabuu

u.tabuu.nl/spigotmc

Languages

Nederlands English

Highlighted Projects

Twitch Rivals

2020 - 2021

Twitch Rivals is a tournament hosted by Twitch. I made a Minecraft gamemode for them in which streamers competed for a prize pool of \$100,000.

Read more about it at tabuu.nl/posts/240

TabuuCore

2017 - now

TabuuCore is a library I wrote to improve the speed and quality of my Spigot freelance work.

Read more about it at github.com/Tabuu/TabuuCore

Lukkien Air

2019 - 2019

Though my connections at marketing company Lukkien I was invited to test their intake assignment for a 'senior Java developer' role.

Read more about it at tabuu.nl/posts/139

Skills

OOP
Design Patterns
CI/CD
Scrum
Public speaking

Languages (Programming)

Java Kotlin C# Python JavaScript PHP

Technologies

Azure Google Cloud Terraform

Git

Spring Flask Django NodeJS

Spigot Unity3D Godot

Interests

Electronics Comedy Writing Cooking (Board)games

Work Experience

Volker Wessels Telecom / Recognize

Cloud Data Integration Engineer 2021 - now

At Recognize our team makes cloud applications that integrate software and services for our clients.

Amazon / Twitch

Freelance Java Developer 2019 - 2020

Twitch contracted me to develop three of their \$100,000 'Twitch Rival: Minecraft' tournaments.

Songoda

Support Developer 2018 - 2019

At Songoda I maintained the codebase of their software, as well as providing direct support to clients.

JourneyCraft

Lead Java Developer 2017 - 2019

At JourneyCraft we made Spigot plugins to expand and enhance player experience.

Education & Certification

HAVO

Staatsexamen 2021 - 2021

Game Development (MBO 4)

Grafisch Lyceum Utrecht 2016 - 2019

VMBO-TL

Christelijk Lyceum Veenendaal 2012 - 2016

HTML & CSS (Course)

LOI Kidzz 2010 - 2010